

(For JSPS Fellow)

Form B-5

Date (日付)

14/02/2015 (Date/Month/Year: 日/月/年)

**Activity Report -Science Dialogue Program-**  
(サイエンス・ダイアログ事業 実施報告書)

- Fellow's name (講師氏名) : CRAIG Michael David  
(ID No. PE 14739 )

- Participating school (学校名): Tanabe High School

- Date (実施日時) : 30/01/2015  
(Date/Month/Year: 日/月/年)

- Lecture title (講演題目): (in English) Can We "Read" Chrono Trigger? My Life as an Academic Video Game Critic

(in Japanese) クロノ・トリガーが「読める」のか? ゲーム学者として私の活動

- Lecture summary (講演概要): Please summary your lecture 200-500 words.

ABSTRACT: In this talk, I will discuss my life as an academic video game theorist. In particular, I will explore how our ideas of "criticism" and "interpretation" are being reimagined today to apply to video games. The term "video game criticism" usually makes us think of magazine reviews that advise players about whether to buy a certain game, but criticism itself has a much longer and more abstract history, one deeply connected with the history of literature. Traditionally, academic criticism asks how the **content** of texts (what the work talks about) interacts with its **form** (how it talks about it) to affect a reader emotionally.

Thus, much of the history of academic video game criticism has been a debate over how to make literary criticism more compatible with an interactive medium like video games, and there are even scholars who believe that the ideas of "content" and "form" are too vague to describe the complex interactions of program code, console hardware, gameplay rules, graphics, music, player interaction, and storytelling that video games are made of. My talk will introduce this history, and will end by applying its core ideas to the Square-Enix game *Chrono Trigger*.

- Language used (使用言語): English

- Lecture format (講演形式):

◆Lecture time (講演時間) 35 min (分), Q&A time (質疑応答時間) 5 min (分)

◆Lecture style (ex.: used projector, conducted experiments)

(講演方法 (例: プロジェクター使用による講演、実験・実習の有無など))

English lecture with Japanese interpreter, used projector

- ◆ Interpretation (ex.: assistance by accompanied person, provided Japanese explanation by yourself) (通訳 (例: 同行者によるサポート、講師本人による日本語説明))

I provided some Japanese commentary, but most was provided by interpreter

- ◆ Name and title of accompanied person (同行者 職・氏名)

Inoue Akito

- ◆ Other note worthy information (その他特筆すべき事項):

- Impressions and opinions from accompanied person (同行者の方から、本事業に対する意見・感想等がありましたら、お願いいたします。):